

- **Natural classes**
- **Stating allophone environments**
- **Phonological rules**

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*Background reading:*

- CL Ch 3, sec 1 and Appendix

# 0. Course information

- Do you have questions about course material?
  - Come to **office hours!** (or make an appointment)
  - **Review** lecture outline slides and past readings
  - **“Discussion” thread** on Canvas for each topic
    - You are welcome to post questions there
    - Questions may be answered on Canvas or in lecture/recitation
    - You are welcome to answer questions asked by other students

## 0. Course information

- Do you qualify for **accommodations** from ARS?
  - Remember to send me, and your TA, “**instructor notifications**” through the ARS Hub portal
    - I will email everyone today to confirm that I have your notification
    - If you don't hear from me about this by tomorrow (Th) morning, please double-check that you sent an instructor notification, and contact me ASAP if there is a problem

## 0. Course information

- Do you qualify for **accommodations** from ARS?
  - 50% (or similar) extended test time and/or low-distraction test setting?
    - Please plan on taking your midterms and final at the ARS testing center
    - Register soon for the **first midterm!**
  - Other accommodations involving accessibility in the classroom, etc?
    - Please email me and/or your TA if you have questions or need us to change things

# 1. Review: Our model of lg sound structure

In our scientific model of mental grammar:

- The mental sound categories of a language are the \_\_\_\_\_ of the language
  - Write them using \_\_\_\_\_ brackets:  i

# 1. Review: Our model of lg sound structure

In our scientific model of linguistic knowledge:

- The mental sound categories of a language are the **phonemes** of the language
  - Write them using **slash** brackets: **/ i /**
- A physical pronunciation of a phoneme is an \_\_\_\_\_ of that phoneme
  - Write them using \_\_\_\_\_ brackets: **\_ i \_**

# 1. Review: Our model of lg sound structure

In our scientific model of linguistic knowledge:

- The mental sound categories of a language are the **phonemes** of the language
  - Write them using slash brackets: / i /
- A physical pronunciation of a phoneme is an **allophone** of that phoneme
  - Write them using **square** brackets: [ i ]
- Every phoneme has at least one allophone; some phonemes have more than one allophone

# 1. Review: Our model of lg sound structure

- Words (morphemes) are stored in the mental lexicon in their **phonemic representation**
- The phonetic (surface, pronounced) forms of words, containing **allophones**, are produced by the mental grammar, which applies **phonological rules** where needed

*/ (stored form of word) /* (with phonemes)  
↓ Phonological rules ↓  
*[ (pronounced form of word) ]* (with allophones)



# 1. Review: Our model of lg sound structure

- To analyze the phonology (grammar) of a language:
  - Propose **phonological rules** as needed
- How do we know when a rule is needed?
  - Determine whether two sounds belong to the **same phoneme** (as allophones) or to **different phonemes**
  - If one phoneme has **multiple allophones**, we need a **rule** to determine which allophone appears where

## 2. Allophones of a phoneme vs. two phonemes

Last time, we discussed:

- ***How can we tell*** if two phonetically different sounds belong to **different phonemes** or to the **same phoneme** in a language we are analyzing?
  - We have to **look at data** from the language we are analyzing and **make a case** for the status of the pair of sounds **in that language**

## 2. Allophones of a phoneme vs. two phonemes

Review from last time:

- **Step 1.** Look for a **minimal pair**
  - If we find one, ...
  - If we don't find one, ...

## 2. Allophones of a phoneme vs. two phonemes

Review from last time:

- **Step 1.** Look for a **minimal pair**
  - If we find one, **we have separate phonemes**
  - If we don't find one, **we should go to Step 2**
- **Step 2.** Consider the **environments** where the sounds occur — are they:
  - predictable** (can be distinguished)? → ***allophones***
    - predictable env. also known as **complementary distribution**
  - unpredictable** (*not* distinguished)? → ***contrastive***

## 2. Allophones of a phoneme vs. two phonemes

**Step 2.** Consider the **environments** where the sounds occur — are they:

- **predictable** (non-overlapping)?
  - **unpredictable** (overlapping)?
- If two sounds are allophones of the same phoneme, the mental grammar **chooses** which to use based on their surrounding (sound) **environment**
    - Given the environment, we can reliably **predict** which of the sounds we will see there
  - So **predictable** environments are **evidence** that the mental grammar decides which sound to put where: the sounds are **allophones of the same phoneme**

## 2. Allophones of a phoneme vs. two phonemes

**Step 2.** Consider the **environments** where the sounds occur — are they:

- **predictable** (non-overlapping)?
  - **unpredictable** (overlapping)?
- If two sounds belong to separate phonemes, they are **independent** of each other, so both can occur in (at least some of) the **same** environments
    - Given just the environment, we **can't predict** which of the sounds will appear there
  - So **unpredictable** environments are **evidence** that the mental grammar does not determine which sound to put where: **separate phonemes**

## 2. Allophones of a phoneme vs. two phonemes

**Step 2.** Consider the **environments** where the sounds occur — are they:

- **predictable** (non-overlapping)?
- **unpredictable** (overlapping)?

- Consider this:

If we have a **minimal pair** for two sounds, are the environments for those two sounds **predictable** or **unpredictable**?

- [ i ] vs. [ ɪ ]      [ l*ɪ*p ] *leap*      [ l*ɪ*p ] *lip*  
   [ l ] — [ p ]      [ l ] — [ p ]

## 2. Allophones of a phoneme vs. two phonemes

- **Step 1.** Look for a **minimal pair** → separate phonemes
- **Step 2.** Consider the **environments** where the sounds occur — are they:
  - predictable** (non-overlapping)? → allophones
  - unpredictable** (overlapping)? → separate phonemes

New for today:

- **Step 3.** If you have found that two sounds are *allophones of the same phoneme*, **state the environments** where each allophone occurs

But first, some background on **natural classes**



### 3. Natural classes

- Which of the sounds of English can be **aspirated**?  
[p] [t] [k]
- Why these sounds and no others?  
→ These are the sounds of English that are  
\_\_\_\_\_

### 3. Natural classes

- Which of the sounds of English can be **aspirated**?  
[p] [t] [k]
- Why these sounds and no others?  
→ These are the sounds of English that are **voiceless oral stops**
- This kind of pattern is not unusual!
  - In the languages of the world, groups of sounds *with some property or properties in common* tend to **behave as a group** in some way

### 3. Natural classes

- A set of sounds with some *property or properties in common* is called a **natural class**
- Data: Natural classes often **behave as a group** in native-speaker language behavior
- Model: What should we propose to account for this in our **model** of the mental grammar?

### 3. Natural classes

- A set of sounds with some *property or properties in common* is called a **natural class**
- Data: Natural classes often **behave as a group** in native-speaker language behavior
- Model: What should we propose to account for this in our **model** of the mental grammar?
  - Natural classes are defined by sound properties
  - So, the mental grammar **uses sound properties** to **represent** the sounds of language
    - “Phonetic” properties are **mentally relevant!**

### 3. Natural classes

- What does it mean to propose this?

*The mental grammar uses **sound properties** to **represent** the sounds of language*

- The mental grammar doesn't actually "see" a speech sound like [u] or [t]
  - Instead, it "sees" a **set of properties** that represents each sound
- In the mental grammar...
    - [u] is represented as: **high back round tense vowel**
    - [t] is represented as: **voiceless alveolar oral stop**
    - CL uses "features" to further formalize this concept; we won't!

## 4. Try it — Natural classes

- Practice: What properties can we use to **describe** each of these groups of sounds as a **single natural class**, while *excluding* other sounds as specified?

(a) [ f θ s ʃ h ]      but not [ t z v b ]

(b) [ p g m d ŋ t ]      but not [ s e j w ]

(c) [ i ow u ə e j ]      but not [ ɪ æ k m ]

(d) [ i ɪ ]      but not [ æ ow ε ŋ tʃ ]

## 4. Try it — Natural classes

- Practice: What properties can we use to **describe** each of these groups of sounds as a **single natural class**, while *excluding* other sounds as specified?

(a) [ f θ s ʃ h ]      but not [ t z v b ]

*voiceless fricatives | it may take >1 property to describe a class*

(b) [ p g m d ŋ t ]      but not [ s e j w ]

*stops*

(c) [ i ow u a e j ]      but not [ ɪ æ k m ]

*tense*

(d) [ i ɪ ]      but not [ u ʊ æ ow ε ŋ ʧ ]

*high unrounded*

## 5. Allophone environments as natural classes

Returning to the topic of allophones:

- **Step 3.** If you have found that two sounds are *allophones of the same phoneme*, **state the environments** where each allophone occurs
- Since putting the allophones of a phoneme in the right places is the job of the **mental grammar**
  - and the mental grammar **represents sounds** in terms of their **properties**
  - **we always state the environment of an allophone in terms of sound properties**



## 5. Allophone environments as natural classes

- Back to our Canadian Raising example...

(modified from Table 3.3 in CL, p 74)

[ $\wedge$ js ]	'ice'	[ ajz ]	'eyes'
[ l $\wedge$ js ]	'lice'	[ lajz ]	'lies'
[ t $\wedge$ jt ]	'trite'	[ t $\wedge$ jd ]	'tried'
[ t $\wedge$ jp ]	'tripe'	[ t $\wedge$ jb ]	'tribe'
[ fl $\wedge$ jt ]	'flight'	[ flaj ]	'fly'
[ l $\wedge$ jk ]	'like'	[ tajm ]	'time'
[ n $\wedge$ jf ]	'knife'	[ fajv ]	'five'

Can either environment (or both) be **stated as a natural class?**

## 5. Allophone environments as natural classes

Can either environment be stated as a natural class?

[ $\Lambda$ j ]	[ aj ]
[ # s ]	[ # z ]
[ l s ]	[ l z ]
[ t t ]	[ t d ]
[ t p ]	[ t b ]
[ fl t ]	[ fl # ]
[ l k ]	[ t m ]
[ n f ]	[ f v ]

- [  $\Lambda$ j ] appears before [s, t, p, k, f] in this data set
  - These sounds are all **voiceless** | *this is a natural class!*

## 5. Allophone environments as natural classes

Can either environment be stated as a natural class?

[ $\Lambda$ j ]		[ aj ]	
[ #	s ]	[ #	z ]
[ l	s ]	[ l	z ]
[ t	t ]	[ t	d ]
[ t	p ]	[ t	b ]
[ fl	t ]	[ fl	# ]
[ l	k ]	[ t	m ]
[ n	f ]	[ f	v ]

- [aj] appears before [z, d, b, m, v, #] (# = edge of the word)
  - No shared properties (because of #)
  - But this list does **not** include any **voiceless** sounds

# 5. Allophone environments as natural classes

Can either environment be stated as a natural class?

[ʌj]	[aj]
[ # s ]	[ # z ]
[ l s ]	[ l z ]
[ t t ]	[ t d ]
[ t p ]	[ t b ]
[ fl t ]	[ fl # ]
[ l k ]	[ t m ]
[ n f ]	[ f v ]

- Our analysis of the environments of these diphthongs:
  - [ʌj] appears before **voiceless** sounds
  - [aj] appears **elsewhere**

## 5. Allophone environments as natural classes

- **Step 3.** If you have found that two sounds are *allophones of the same phoneme*, **state the environments** where each allophone occurs

Now we can expand on this:

- **At least one** of the two allophones should have an environment that is statable as a **natural class** using **properties** of sounds
- If one allophone has an environment that is “wherever the other allophone *doesn't* occur”, we can state its environment as **elsewhere**

## 6. Writing a phonological rule

- So far, we have made the following proposals to account for sound-related language behavior:
  - **Phonemes** are mental sound categories
  - One phoneme may have multiple **allophones**
  - In that case, some factor in the **environment**—described in terms of **sound properties**—determines which allophone appears
- Next: How does the **mental grammar** make sure that the correct allophones appear in the correct environments? → **Phonological rules**

## 6. Writing a phonological rule

- When one phoneme has multiple allophones, we write a **phonological rule** (or rules) to determine where each allophone appears
- Remember how our model works:
  - The phoneme appears in its basic form in the mental lexicon
  - When it needs to be changed into a *different* allophone, a phonological rule applies to make that adjustment
  - Phonological rules are part of the **mental grammar** of a native speaker

## 6. Writing a phonological rule

- How to write a phonological rule:
  - (1) Choose one allophone as the **basic** one
    - If one allophone has the environment '**elsewhere**', pick this one as basic
    - Otherwise, if one allophone has an environment that is a **more general natural class**, pick this one as basic (this is NOT about which allophone appears “more often” in the data set!)
    - If *no* allophone has a more general environment, just pick any one as the basic one (here, more than one analysis is equally insightful)



## 6. Writing a phonological rule

(1) Choose one allophone as the **basic** one

- For Canadian Raising, which allophone is basic?

[ $\Lambda$ js ]	'ice'	[ ajz ]	'eyes'
[ l $\Lambda$ js ]	'lice'	[ lajz ]	'lies'
[ t $\Lambda$ jt ]	'trite'	[ t $\Lambda$ jd ]	'tried'
[ t $\Lambda$ jp ]	'tripe'	[ t $\Lambda$ jb ]	'tribe'
[ fl $\Lambda$ jt ]	'flight'	[ flaj ]	'fly'
[ l $\Lambda$ jk ]	'like'	[ tajm ]	'time'
[ n $\Lambda$ jf ]	'knife'	[ fajv ]	'five'

- [ $\Lambda$ j] appears before **voiceless** sounds
- [aj] appears **elsewhere**

## 6. Writing a phonological rule

(1) Choose one allophone as the **basic** one

- For Canadian Raising, which allophone is basic?

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[ l $\Lambda$ js ]	'lice'	[ lajz ]	'lies'
[ t $\Lambda$ jt ]	'trite'	[ t $\Lambda$ jd ]	'tried'
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[ n $\Lambda$ jf ]	'knife'	[ fajv ]	'five'

- [ $\Lambda$ j] appears before **voiceless** sounds
- [aj] appears **elsewhere** ← **basic allophone**

## 6. Writing a phonological rule

- (2) The **basic** allophone is the “name” of the phoneme (what to put inside the / /)
- This is the allophone we will get when *no* phonological rule applies — the **default** option

## 6. Writing a phonological rule

- (2) The **basic** allophone is the “name” of the phoneme (what to put inside the / /)
- This is the allophone we will get when *no* phonological rule applies — the **default** option
  - For Canadian Raising, we can now say that the phoneme that has allophones [aj] and [ʌj] is **/aj/**

## 6. Writing a phonological rule

(3) For each **non**-basic allophone of the phoneme, write a **phonological rule**

A phonological rule must state:

- the **segment** or **class of segments** it applies to
- the **properties** that need **changing**, in order to turn the basic form of the phoneme into the appropriate allophone
- the **environment** in which it applies

## 6. Writing a phonological rule

(3) For each **non**-basic allophone of the phoneme, write a **phonological rule**

- For Canadian Raising, we need the rule to...
  - apply to /aj/
  - change the *low* part of this diphthong to *mid*
  - apply in the environment “before a *voiceless* sound”

## 6. Writing a phonological rule

- Conceptually, a **phonological rule** says, “When phoneme /P/ appears in the designated context, ***change it*** into allophone [Q].”
- Reminder: It is **sound properties** like “voiced” or “nasal” that the mental grammar manipulates, ***not entire individual speech sounds*** like [m]
  - Changing [m] to [b] means ***changing*** “nasal” to “oral”, not replacing one sound with another
  - Therefore: Always write your phonological rule in terms of **sound properties**, even when only one sound is affected!

## 7. Rule notation

- Here is how we will state phonological rules in our model of mental grammar:

**A** → **B** / **X** \_ **Y**

- A** The sound(s) affected by the rule
- B** The property(ies) that the rule **changes**
- /** 'In the environment of'
- \_** Where the affected sound(s) are located with respect to the context
- X** Preceding context, if any
- Y** Following context, if any

**\*\*\* Always state A, B, X, Y in terms of properties \*\*\***



## 7. Rule notation

- For the Canadian Raising example:
  - We haven't specifically talked about how to represent diphthongs with sound properties, since they have two parts
  - Proposal: Describe a diphthong primarily in terms of its first part (with second part in parentheses)
  - /aj/ is therefore described as:  
*low central unrounded (to palatal glide) diphthong*

## 7. Rule notation

- Rule for the Canadian Raising example:

*Affected sound:*

*Changed  
property:*

*Environment:*

**low central**

**unrounded**

**(to palatal glide)**

**diphthong**

→ **mid**

**/ \_\_ voiceless**

- Describe the affected sound in enough detail to identify it
- **Indicate only the changed property** (don't simply state *all* the properties of the outcome, [ʌj]—focus on the *change*)
- Use **\_\_** to show where the affected sound is located with respect to the relevant environment

## 8. Some key points to remember

*Why are we going through all this?*

- To analyze the phonology (grammar) of a language:
  - Propose **phonological rules** as needed
- How do we know when a rule is needed?
  - Determine whether two sounds belong to the **same phoneme** (as allophones) or to **different phonemes**
  - If one phoneme has **multiple allophones**, we need a **rule** to determine which allophone appears where

## 8. Some key points to remember

- Our **model** of the mental grammar can **represent natural classes** *because* it represents sounds in terms of **properties**
- **Natural classes** are essential in stating allophone distributions or phonological rules
  - The **environment** of a rule is often a natural class
  - An entire class may also **undergo** a rule
- Every part of a rule is stated in terms of **properties**, even if only one sound is involved. Why?
  - This is how the mental grammar **represents** sounds
  - Phonological rules are part of the mental grammar