Today's topics:

- Child phonology in OT / ROTB
- Grammar-learning algorithms
- Variation, stochastic grammars

Background preparation: (none)

0. Today's key points

- Checking in on squib, etc.
- Child phonology in OT
- Learning algorithms
- Language variation and stochastic grammars

1. Checking in: Squib, etc.

- Squib topic proposal feedback has been returned
 - Please let me know if you have questions or have anything you would like to discuss
- Details and grading criteria for presentation and squib now available
 - I will be looking for at least 2 people (ideally 3) to present on Th Apr 25

- Problems with modeling children's developing phonological grammar were one motivation for moving from a rule-based framework to a constraint-based one (OT)
 - What were some of the problems we identified for modeling child phonology using rules?
 (See outline from <u>Th Feb 22</u>)

- Child A (age 2) produces...
 the target (adult) form *play* [plej] as [pej]
 the target (adult) form *other* [λðə] as [λdə]
 - What is the difference between A's grammar and the adult grammar in a rule-based approach?
 - In OT?

- Does the OT approach to phonological acquisition solve any of the problems presented by the rulebased approach?
 - Does phonology learning in OT raise any new problems or questions?

Based on your analysis of the *play* and *other* examples:

Assuming a standard OT model with an innate constraint set, what **general** type of constraint is ranked **high**, and what type is ranked **low**, in the **Initial State** (before acquisition begins)?

 Can we make any generalizations about how the child and adult rankings differ?

Child: Markedness » Faithfulness

*ComplexOnset » NoDeletion

NoFricative » IDENT[±cont]

Adult: Faithfulness » Markedness

NoDeletion » *ComplexOnset

IDENT[±cont] » NoFricative

3. Richness of the Base, revisited

- Consider a language in which all morphemes have the shape /CV/, /CVCV/, /CVCVCV/, etc. Two consonants never occur adjacent to one another.
 - Assuming this pattern is productive, what ranking or rankings can we determine among the constraints *ComplexOnset, Max, and Dep?

3. Richness of the Base, revisited

- Consider a language in which all morphemes have the shape /CV/, /CVCV/, /CVCVCV/, etc. Two consonants never occur adjacent to one another.
 - Assuming this pattern is productive, what ranking or rankings can we determine among the constraints *ComplexOnset, Max, and Dep?
 - Is there a connection between this result and the conclusion we reached about the Initial State ranking in phonological acquisition?

4. Learning an OT grammar

- Initial state: M » F
- What does the learner have to do now? How?

4. Learning an OT grammar

Some proposals:

- Error-driven constraint demotion (Tesar & Smolensky 1993, 1998, 2000)
 - Learner notices error (wrong winner) and changes ranking by demoting L-constraints
 below W-constraints
- The Gradual Learning Algorithm (GLA)
 (Boersma 1997, 1998, <u>Boersma & Hayes 2001</u>)
 - Still error-driven, but rankings change **gradually**

5. Phonological variation

- What does it mean if there are two possible surface forms of a given word?
 - What does this look like in the world?
 - How do we formally model this in OT?
 - What must the grammar be doing?
 - How can our model make this happen?

5. Phonological variation

- How can OT (HG) model variation?
 - Early idea: "Tied" constraints
 - Later ideas:
 - Cogrammars (Anttila, etc.)
 - Certain constraints mutually unranked;
 one ranking chosen in production
 - Stochastic ranking / weighting (Boersma, Hayes, Flemming, Zuraw, Goldwater & Johnson, etc.)
 - Rankings/weightings are numerical and chosen from a distribution

5. Phonological variation

- Is "free variation" in phonology really free?
 - How could social factors be incorporated into a model of phonological variation?

6. The Gradual Learning Algorithm (GLA)

The Gradual Learning Algorithm (GLA)
 (Boersma 1997, 1998, <u>Boersma & Hayes 2001</u>)

A model of:

- The gradual reranking of constraints during grammar learning
- When stochastic: The learning of constraint rankings/weightings that are represented as chosen from a distribution
- A stochastic grammar basically has to be constructed with a learning algorithm!