

# The obstruent sonority paradox as a markedness interaction effect

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## Overview

- §I Subdivisions in obstruent sonority vary by language  
→ This has generally been treated as a language-particular ‘parameter’
- §II Proposal: Sonority is an **interaction between two markedness scales** with the same *prominence polarity*
- §III Typological predictions: Non-modal-voiced sonorants
- §IV Theoretical implications

## I. Subdivisions in obstruent sonority

- (1) Sonority scale = continuum from... (see Parker 2002 for a thorough review)  
*low* (‘C-like’/prototypical onset) → *high* (‘V-like’/prototypical nucleus)
- (2) Core sonority scale: obstruents < nasals < liquids < vocoids (Clements 1990)
- (3) Evidence for a finer-grained sonority division is observed in many languages
  - (a) *vocoids*: high < mid < low, etc. (Dell & Elmedlaoui 1985, 1988; Kenstowicz 1996)
  - (b) *liquids*: laterals < rhotics (Einarsson 1949; Zec 1995)
- (4) Evidence also supports a finer-grained division of the class of *obstruents*
  - (a) voiceless obstruents < voiced obstruents
  - (b) stops < fricatives
  - (c) But: obstruent divisions are **not cross-linguistically consistent**
    - It seems to be a language-particular choice which is the **primary** distinction
- (5) Specifically, there are two possibilities:
  - (a) Subdivide by *voicing* first, then by *continuancy* within voicing category  
( [ t ] > [ **s** ] ) > ( [ **d** ] > [ z ] )
    - Example: Pirahã (Everett & Everett 1984)
    - Heavy syllables are preferred over light syllables for stress (within last three syllables)
    - Then, voiceless onsets are preferred over voiced (∴ lower sonority)

<b>káa.gai</b> ‘word’	<b>bịi.sái</b> ‘red’	<ul style="list-style-type: none"> <li>• acute accent = stress</li> <li>• underline = high tone</li> <li>• bold = σ to compare</li> </ul>
pa. <b>hái.bịi</b> (proper name)	ʔi. <b>ba<u>o</u>.sái</b> ‘her cloth’	

- (b) Subdivide by *continuity* first, then by *voicing* within continuity category  
 ( [ t ] > [ **d** ] ) > ( [ s ] > [ z ] )
- Example: Imdlawn Tashlhiyt Berber (Dell and Elmedlaoui 1985: 113, 1988)
  - Any segment can be a nucleus (shown CAPITALIZED), but higher-sonority nuclei preferred
  - Voiceless fricatives are preferred over voiced stops
- /t-bxl = akk<sup>w</sup>/                      **tbX.lakk<sup>w</sup>** ,    \* **tBx.lakk<sup>w</sup>**                      ‘she even behaved as a miser’  
*cf.* /ma = ra-t-g-t/                      ma.ra.**tGt**    ‘what will happen of you?’
- (6) Thus, when there are finer-grained distinctions among the obstruents:
- (a) voiceless stops are always lowest in sonority
  - (b) voiced fricatives are always highest in sonority
  - (c) **relative position of voiced stops and voiceless fricatives** varies by language
- (7) Unlike the subdivisions in the liquids and vocoids, these obstruent subdivisions appear to require a language-particular ‘parameter’ in the sonority scale (e.g., two distinct ‘subscales’ for obstruent sonority in de Lacy 2002)
- Abandons the idea of a single cross-linguistically consistent scale
  - What is the motivation for these language-particular parameters or subscales?

## II. Proposal: Two-dimensional sonority

- (8) Insight: The ‘sonority scale’ is composed of **two separate, interacting scales**
- “Some sounds are...more sonorous than others. **Voiced** sounds are more audible than unvoiced, for the obvious reason that to the oral noise they add the tone produced in the larynx. It is equally obvious that the more **open** a sound, the greater its volume.”  
 Bloomfield (1914: 42); emphasis added
- “Perhaps the best way to look at lenition/fortition overall is in terms of two strength scales, one of **openness** and one of **sonority**: movement down the first involves **decreased resistance to airflow**, movement down the second an increase in the output of **periodic acoustic energy**.”  
 Lass (1984: 178); emphasis added
- Proposal here is to **implement this insight in constraint-based phonology**
- (9) Two scales available to the phonological grammar
- (a) *Aperture*—openness of vocal tract (oral+nasal)    (term inspired by Saussure 1916)  
The **aperture scale**    stops < fricatives < nasals < liquids < vocoids
  - (b) *Resonance*—periodic energy  
The **resonance scale**    voiceless < voiced
- The **scales are universal**, but their **interaction is language-particular**
- (10) ‘Sonority’ constraint families are generated from a combination of these scales
- (a) High-‘sonority’-preferring positions prefer **high aperture** and **high resonance**
  - (b) Low-‘sonority’-preferring positions prefer **low aperture** and **low resonance**
  - (c) Why would aperture and resonance pattern together? See §IV

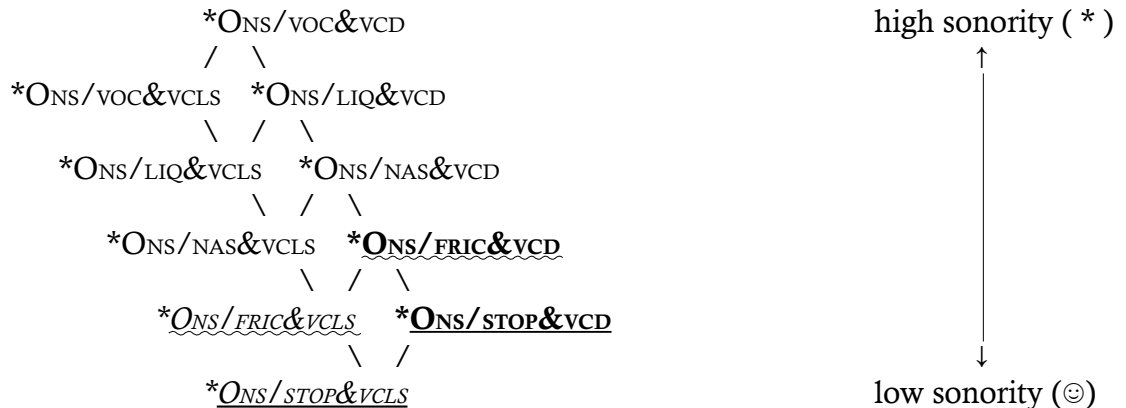
## A. Formal implementation in strict-dominance OT: Constraint lattice

(11) Constraints formed from a combination of these two scales make up a **constraint lattice** (Baertsch 1998, 2002; compare Gouskova 2004)

- (a) Constraints on aperture levels: universally ordered by the aperture scale
- (b) Constraints on resonance levels: universally ordered by the resonance scale
- (c) But, the lattice also contains constraints that are **not universally ordered** (those that **differ in both resonance and aperture**)

(12) Example: onset as a context preferring *low aperture* and *low resonance*

- Lattice—when a line connects two constraints, the *upper* one is universally ranked *higher*

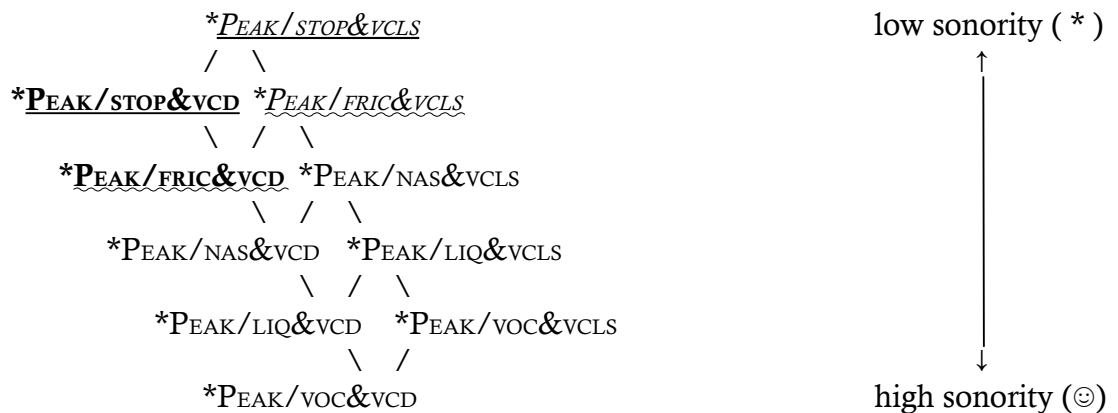


(13) This lattice makes the correct prediction for obstruent sonority levels:

- (a) Stops < fricatives | Stops are better onsets
- (b) *Voiceless obstruents* < **voiced obstruents** | Voiceless obstruents are better onsets
- (c) But—no universal ordering between **voiced stops** and *voiceless fricatives*
  - Result: The constraints on these two categories can be freely ranked

(14) Example: peak as a context preferring *high aperture* and *high resonance*

- Since both scales interact with sonority-preferring positions in the same way, if we consider a high-sonority-preferring context, the entire lattice inverts



(15) Again, this lattice makes the correct prediction for obstruent sonority levels:

- (a) Stops < fricatives | Fricatives are better peaks
- (b) *Voiceless obstruents* < **voiced obstruents** | Voiced obstruents are better peaks
- (c) But—no universal ordering between **voiced stops** and *voiceless fricatives*

## B. Harmonic Grammar implementation

(16) In Harmonic Grammar (HG; Smolensky & Legendre 2006), constraints are *weighted* rather than ranked, and the weights of all assigned violations are cumulative

- This allows *gang effects*, where multiple constraints act together

(17) In HG, \*<sub>ONS</sub>/aperture and \*<sub>ONS</sub>/resonance can be formalized as simple **constraint families** (no need for a lattice)

(a) The \*<sub>ONS</sub>/Aperture family:

\*<sub>ONS</sub>/VOCOID >> \*<sub>ONS</sub>/LIQUID >> \*<sub>ONS</sub>/NASAL >> \*<sub>ONS</sub>/FRIC >> \*<sub>ONS</sub>/STOP

(b) The \*<sub>ONS</sub>/Resonance family: \*<sub>ONS</sub>/VOICED >> \*<sub>ONS</sub>/VOICELESS

- Gang effects can be used to model the interaction between these families

(18) Example: onset as a context preferring *low aperture* and *low resonance*

- Each constraint's *weight* is shown below the constraint name
- Constraint *violations* are notated '-1' for each instance, rather than '\*'
- Each candidate's *harmony score* = sum of (violation score)\*(weight) for each constraint

(19) Scenario (I): Voiceless fricatives < voiced stops

	* <sub>ONS</sub> /voc 6	* <sub>ONS</sub> /liq 5	* <sub>ONS</sub> /nas 4	* <sub>ONS</sub> /fric 3	* <sub>ONS</sub> /stop 2	* <sub>ONS</sub> /vcd 3	* <sub>ONS</sub> /vcls 1	harmony score
za				-1		-1		6
<b>da</b>					-1	-1		<b>5</b>
<b>sa</b>				-1			-1	<b>4</b>
ta					-1		-1	3

- Voiceless fricatives are preferred over voiced stops as onsets

(20) Scenario (II): Voiced stops < voiceless fricatives

	* <sub>ONS</sub> /voc 6	* <sub>ONS</sub> /liq 5	* <sub>ONS</sub> /nas 4	* <sub>ONS</sub> /fric 3	* <sub>ONS</sub> /stop 1	* <sub>ONS</sub> /vcd 2	* <sub>ONS</sub> /vcls 1	harmony score
za				-1		-1		5
<b>sa</b>				-1			-1	<b>4</b>
<b>da</b>					-1	-1		<b>3</b>
ta					-1		-1	2

- Voiced stops are preferred over voiceless fricatives as onsets

(21) Generalization: Consider two constraint families A–B and X–Y, each with a fixed weight ordering such that  $w_a > w_b$  and  $w_x > w_y$

(a) Necessarily,  $w_a + w_x > w_b + w_x$  and  $w_a + w_y > w_b + w_y$

(b) Necessarily,  $w_a + w_x > w_a + w_y$  and  $w_b + w_x > w_b + w_y$

(c) Necessarily,  $w_a + w_x > w_b + w_y$

(c) But, no necessary ordering between  $w_a + w_y$  and  $w_b + w_x$

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*C. Summary: Formalizing two-dimensional sonority*

- (22) Sonority as an interaction between an aperture scale and a resonance scale can be formalized in a constraint-based framework:
- (a) in strict-dominance OT, by means of a constraint lattice
  - (b) in HG, by means of simple constraint families

III. Typological predictions

- (23) The voiced/voiceless distinction should **interact with other levels** in the sonority scale just as it does with obstruents
- (a) **Voiceless sonorants** should behave as though they were lower in sonority than their voiced counterparts:  $R_0 < R$
  - (b) Extension—If “resonance” is about having periodic acoustic energy (Lass 1984), then **glottalized sonorants** should also behave as though they were lower in sonority than their (modal-)voiced counterparts:  $R' < R$
  - (c) The language-specific **sonority ordering** we see between voiced stops and voiceless fricatives should occur with other adjacent pairs of aperture levels

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*A. Voiceless sonorants*

- (24) Kokota (Palmer 1999ab):  $R_0 < R$

- (a) Voiced and voiceless sonorants: nasals, laterals, rhotics (Palmer 1999b: 78)

nomi ‘our (exc)’	nom̥i ‘hear (tr)’
niyo ‘2 <sub>SG</sub> undergoer’	ṇiyo ‘finish’
nonolo ‘be straight’	no̥lo ‘bird sp.’
ruta ‘swamp taro’	ṛuta ‘untangle’

- (b) Onset clusters are allowed (Palmer 1999a: 35, 323-326)

prosa ‘slap self w. flipper (of turtles)’	pleku ‘be bent’
fro ‘squeeze’	flalo ‘fly’
vraha ‘ <i>vitex cofassus</i> ’	klahe ‘be bald’
kraŋo ‘be dry’	glaba ‘moon’
gruyu ‘night’	
	bnakua ‘be slow’
	knaso ‘be empty’

- (c) However, onset clusters must be obstruent + *voiced* coronal sonorant

→ *Compatible with claim* that **voiceless sonorants < voiced sonorants**

- Onset clusters tend to prefer dispersed, rising sonority (Clements 1990)

(25) Norwegian (Rice 2003):  $R_0 < R$ (a) Imperative of verb = bare stem (data shows *infinitive – imperative*)

- |                    |                 |        |                           |                          |          |
|--------------------|-----------------|--------|---------------------------|--------------------------|----------|
| • <i>singleton</i> | å spise – spis! | ‘eat’  | • <i>falling sonority</i> | å tenke – tenk!          | ‘think’  |
|                    | å gjøre – gjør! | ‘do’   |                           | å fjerne – fjern!        | ‘remove’ |
| • <i>geminate</i>  | å legge – legg! | ‘lay’  | • <i>two obstruents</i>   | å vokse – vok <u>s</u> ! | ‘grow’   |
|                    | å finne – finn! | ‘find’ |                           | å fiske – fisk!          | ‘fish’   |

## (b) Exception: Stems ending in an obstruent+sonorant cluster

- |        |        |         |        |          |         |
|--------|--------|---------|--------|----------|---------|
| *.åpn. | ‘open’ | *.sykl. | ‘bike’ | *.klatr. | ‘climb’ |
|--------|--------|---------|--------|----------|---------|

- One strategy used (if obstruent=voiceless): devoice the sonorant (Rice 2003: 35)

→ *Compatible with claim that voiceless sonorants < voiced sonorants*

- If the correct generalization is that coda clusters must not rise in sonority, this pattern suggests that obstruents and voiceless sonorants are patterning as one sonority level; this can be modeled as *conflation* (de Lacy 2002) of the T(S,D,Z)+ $R_0$  categories

## B. Glottalized sonorants

(26) Kwakwala (Boas 1947; Zec 1988; Gordon 2000):  $R' < R$ 

## (a) Stress is weight-sensitive (data from Boas 1947; transcriptions after Zec 1988: 44-47)

- |   |                          |                                      |           |
|---|--------------------------|--------------------------------------|-----------|
| • <i>Initial CV does not attract stress (indicated á)</i> |                          | • <i>Initial CV: attracts stress</i> |           |
| nə.pá   | ‘to throw a round thing’ | qá:sa                                | ‘to walk’ |
| w'ə.dá  | ‘it is cold’             | c'é:k <sup>w</sup> a                 | ‘bird’    |
| c'ə.xə.lá   | ‘to be sick’             | x <sup>w</sup> á:k <sup>w</sup> ə.na | ‘canoe’   |

## (b) Coda sonority affects syllable weight

- |  |                       |                                      |              |
|--|-----------------------|--------------------------------------|--------------|
| • <i>Initial CVO does not attract stress</i> |                       | • <i>Initial CVR attracts stress</i> |              |
| max <sup>w</sup> .c'á                        | ‘to be ashamed’       | m'ən.sa                              | ‘to measure’ |
| c'ət.xá                                      | ‘to squirt’           | dəl.xa                               | ‘damp’       |
| gas.xá                                       | ‘to carry on fingers’ | təl.q <sup>w</sup> a                 | ‘soft’       |

## (c) Glottalized sonorant codas do not make a syllable heavy

- *Initial CVR' does not attract stress*
- |                       |                        |
|-----------------------|------------------------|
| gəm'.χá               | ‘to use the left hand’ |
| k <sup>w</sup> ən'.χá | ‘clams are spoiled’    |
| məl'.qá               | ‘to repair canoe’      |

→ *Evidence for claim that glottalized sonorants < voiced sonorants*

- The obstruent pattern is a point in favor of seeing this as sonority-related



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D. Prediction: ‘Aperture-level swaps’

- (31) Analogous to the ordering options we see between voiced stops and voiceless fricatives, the two-dimensional sonority model developed here predicts that there should be ordering options between any categories represented by constraints that differ in resonance and have aperture levels that are adjacent on the scale
- (a) voiced liquids and voiceless/glottalized glides
  - (b) voiced nasals and voiceless/glottalized liquids
  - (c) voiced fricatives and voiceless/glottalized nasals
  - (d) ...etc. → No examples found yet

IV. Theoretical implications

- (32) Are there positions that prefer high aperture but low resonance, or vice versa?
- Perhaps not, given the principle of *prominence alignment* (Prince & Smolensky 1993): High aperture and high resonance are functionally related, so will be attracted to or repelled from the same sets of positions—they have the same *prominence polarity*
- (33) Do we ever see aperture or resonance constraint families acting individually?
- This might be difficult to distinguish empirically from traditional ‘sonority’ or [±voice]-related patterns
- (34) What formalism is most appealing for implementing two-dimensional sonority?
- (a) HG allows simple constraint families, rather than a lattice or other formal conjunction operation (see Pater, to appear, for related discussion)
  - (b) In strict-dominance OT, an alternative approach for modeling sonority effects is **stringency** (Prince 1997; de Lacy 2002, 2004)
    - Each constraint in the family bans a successively larger subset of the scale  
\*ONS/*vocoid*, \*ONS/*voc+liquid*, \*ONS/*voc+liq+nasal*, ...
    - What predictions would this make under two-dimensional sonority?
- (35) Implications for multiple sonority-sensitive processes in the same language
- (a) If each constraint family or lattice operates independently, we predict the possibility of different sonority thresholds or subgroupings for different phenomena in the same language
  - (b) But this is a general prediction of approaches that use constraint families projected from the sonority scale (see Parker 2011 for related discussion)
  - (c) Alternative: Each language sets the relationships among scale levels
    - Rankings between categories that are not universally ranked
    - Conflation of levels into more general categories
Constraints are then projected from this adjusted scale



## V. Summary and conclusions

- (36) Two-dimensional sonority:
- (a) Makes explicit use of the insight that sonority has two distinct components, **aperture** and **resonance**
  - (b) Can be **implemented** in OT or HG
  - (c) Correctly captures cross-linguistic differences in **obstruent sonority** behavior
  - (d) Makes predictions about non-modal-voiced **sonorants** that are, so far, not seen to be contradicted

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