Class discussion: Haspelmath (2002)

W Jan 25 - F Jan 27 - M Jan 30

- (1) Haspelmath starts out the chapter by assuming:
 - *Derivation* creates a new *lexeme*
 - *Inflection* is what creates a *word-form*

Are these assumptions consistent with his positions later in the chapter?

- (2) The "top 3" criteria usually used for distinguishing inflection (I) from derivation (D)i. syntactically relevant (I=yes, D=no)
 - ii. obligatory (I) vs. optional (D)
 - iii. can be replaced by simple word (D=yes, I=no or N/A)
- (3) Additional potential criteria
 - iv. same concept as base (I=yes, D=no)
 - v. abstract meaning (I) vs. concrete (D)
 - vi. always semantically regular (I=yes, D=no)
 - vii. meaning of I less relevant to meaning of base

viii. categories can be applied to base w/o arbitrary limitations (I)

(4) The *-ly* discussion

Criterion	i	ii	iii	iv	v	vi	vii	viii
-ly	???	???	???		Ι	Ι		Ι

(5) Approaches to the I/D divide, and implications for the architecture of the grammar

(A) Dichotomy approach

- Common implementations:
 - lexicon as location of derivational processes
 - this implies: not all 'lexemes' are stored; some are productively created
 - syntax intervenes between derivation and inflection explains why inflection is often 'outside' derivation
 - explains why inflection is more "syntactically relevant"
- Questions/problems: What do we do about the fact that there isn't necessarily a clean division between I and D?

(B) Continuum approach

• In this approach, we don't need to (and shouldn't?) assume that the syntax 'divides' morphology as it does in the dichotomy approach

(C) Tripartite approach

- A useful compromise?
 - Syntax can still set apart contextual inflection
 - There can still be a continuum between inherent inflection and derivation