Prosodic structure in Japanese, part (I)

- I. Background
- (1) Prosodic structure
 - (a) Phonologists in the 1960s tried to explain phonological patterns in human language based on **segments** (consonants and vowels) and word/morpheme **boundaries** only
 - (b) This doesn't work to state phonological generalizations, we need to recognize that segments are organized into larger phonological units, such as the **mora** or **syllable**
 - (c) These units are known collectively as **prosodic constituents**; the phonological organization of a language above the segmental level is called **prosodic structure**
- (2) Controversy concerning Japanese: Does it have syllables? (Is the syllable universal?)
- II. The mora: Evidence and basic patterns
- (3) The mora (μ) is a prosodic unit that plays a large role in Japanese
 - (a) The mora is a phonological structure that contains, and thus groups together, one or more segments
 - (b) See Tsujimura (2014: ch 3, sec 3) and the data set "Mora structure in Japanese"
 - We will take T's discussion as a starting point, but further refine her approach
- (4) Evidence from speech errors: If we assign mora structure as in Tsujimura's (80), we can say that moras are what is substituted for or transposed in speech errors

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μμ
            /| |
                  /| |
dan gai sai ban sjo
                                   'court of impeachment'
   \downarrow
   i
         N
μ μ μ μ μ
                μμμ
/| | /| /| | /| /| |
ku u bo mi d do we e
                                   'aircraft carrier Midway'
   \downarrow
   b
            1
```

(5) Evidence from language games

• To what extent are language games affected by orthography?

- III. The mora: Implications for the phonological grammar
- (6) The phonological grammar models a native speaker's **knowledge of language**
 - (a) We've already seen that the phonological component of the mental grammar contains:
 - A set of segmental phonemes
 - Rules to produce any additional allophones of those phonemes in the appropriate environments
 - (b) We have argued that these phoneme categories and phonological rules are necessary for describing speaker behavior
 - Example: One cause of a 'foreign accent' is when your native-language phonemes or phonological rules carry over into a new language
- (7) If speaker behavior shows that segments are systematically organized into moras in Japanese, then the phonological grammar of Japanese must have a means for *producing* and *enforcing* the necessary mora structures
- (8) Proposal (for the phonological grammar of Japanese):

Algorithm for building mora (µ) structure

- (a) Moras dominate (i.e., contain) segments in phonological structure. All segments must be associated with some mora in a well-formed surface representation.
 - A surface representation that does not conform to this requirement is rejected as ungrammatical, unless some phonological rule applies to bring it into conformity
- (b) Segments are associated with moras as follows:
 - i. Every instance of a vowel projects, and associates to, a μ (long vowels associate to two μ)
 - ii. Every /j/ to the left of a μ associates to that μ
 - iii. Every instance of /N/ projects and associates to a μ
 - iv. Every unassociated consonant to the left of a vowel or /j/ associates to the μ of the vowel or /j/
 - v. An unassociated consonant may project and associate to a mora *only if* it is the first half of a long consonant (i.e., is identical to the following consonant)
- These steps are carried out in order. Note that for many of the steps, it matters whether a segment is already incorporated into mora structure or not.
- (9) Back to the **three types of moras** identified by Tsujimura (as amended in class discussion): Does our proposed mora-building algorithm correctly produce all three types?
 - Type (a): (C)(G)V
 - Type (b): The first part of a long consonant (=the first part of a geminate)
 - Type (c): 'Moraic' nasal /N/
 - → Try **applying** this algorithm to some of the examples on the mora-structure data set!