

- **Practice examples:**
Questions in embedded sentences

Background reading:

- CL Ch 5, §3, “Move”
- CL Ch 5, Appendix section on “Using Move”

Questions in embedded sentences

- How do the Inversion and *Wh* Movement rules apply when there is an embedded sentence?
 - **Which auxiliary** undergoes Inversion?
 - **Which CP** does the *wh* phrase move to?

(5) +Q *The coach can report that the team will win*
(→ Make a *yes-no* question)

(6) +Q *The chef knows that the assistant made which cake*
(→ Make a *wh* question)

1. A yes-no question

+Q *The coach can report that the team will win*

- Which movement or insertion rules apply here?
To what?

1. A yes-no question

+Q *The coach can report that the team will win*

- Which movement or insertion rules apply? To what?

***Can** the coach **t** report [that the team will win] ?*

(not)

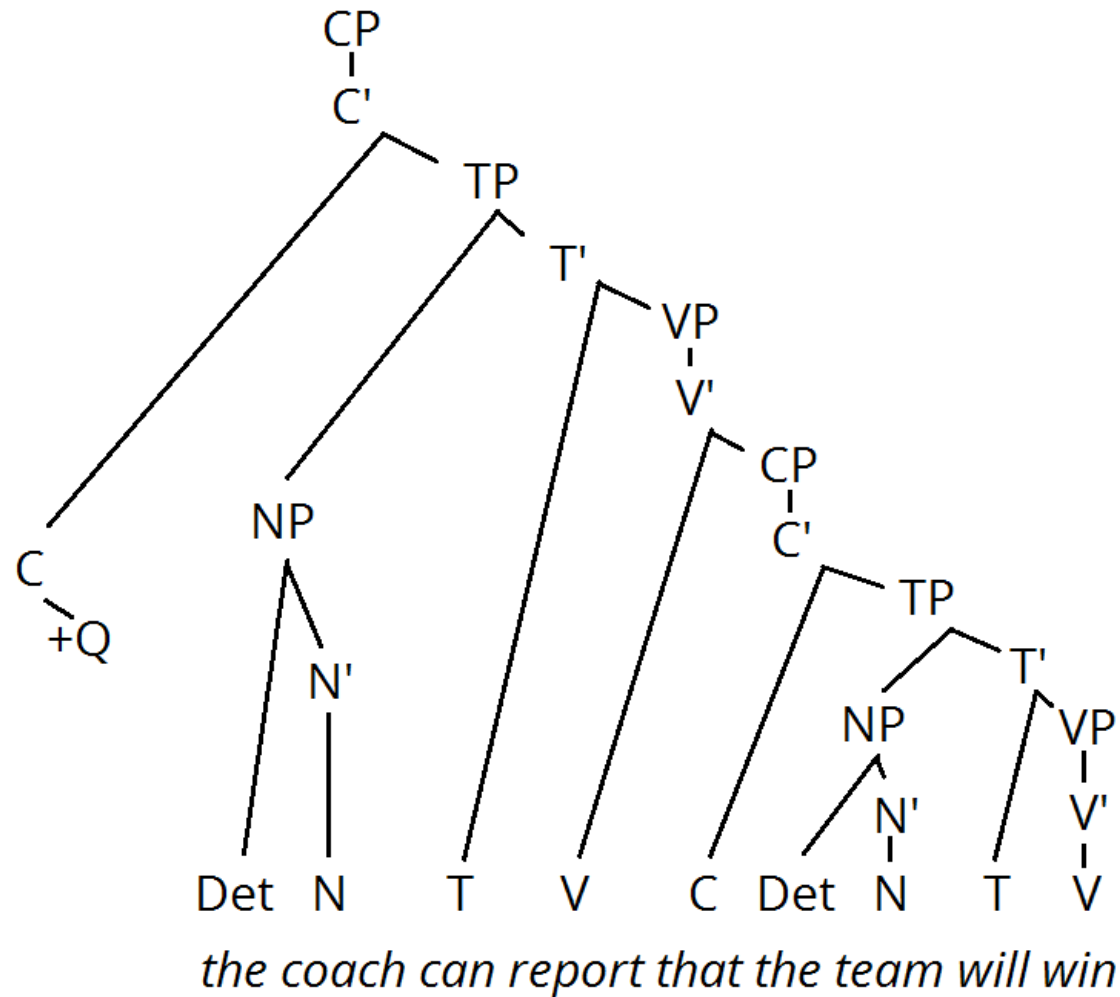
****Will** the coach can report [that the team **t** win] ?*

→ Inversion applies to the **matrix** (main-clause)
auxiliary, not the embedded one

- Try it: Draw the deep-structure tree and show how Inversion applies

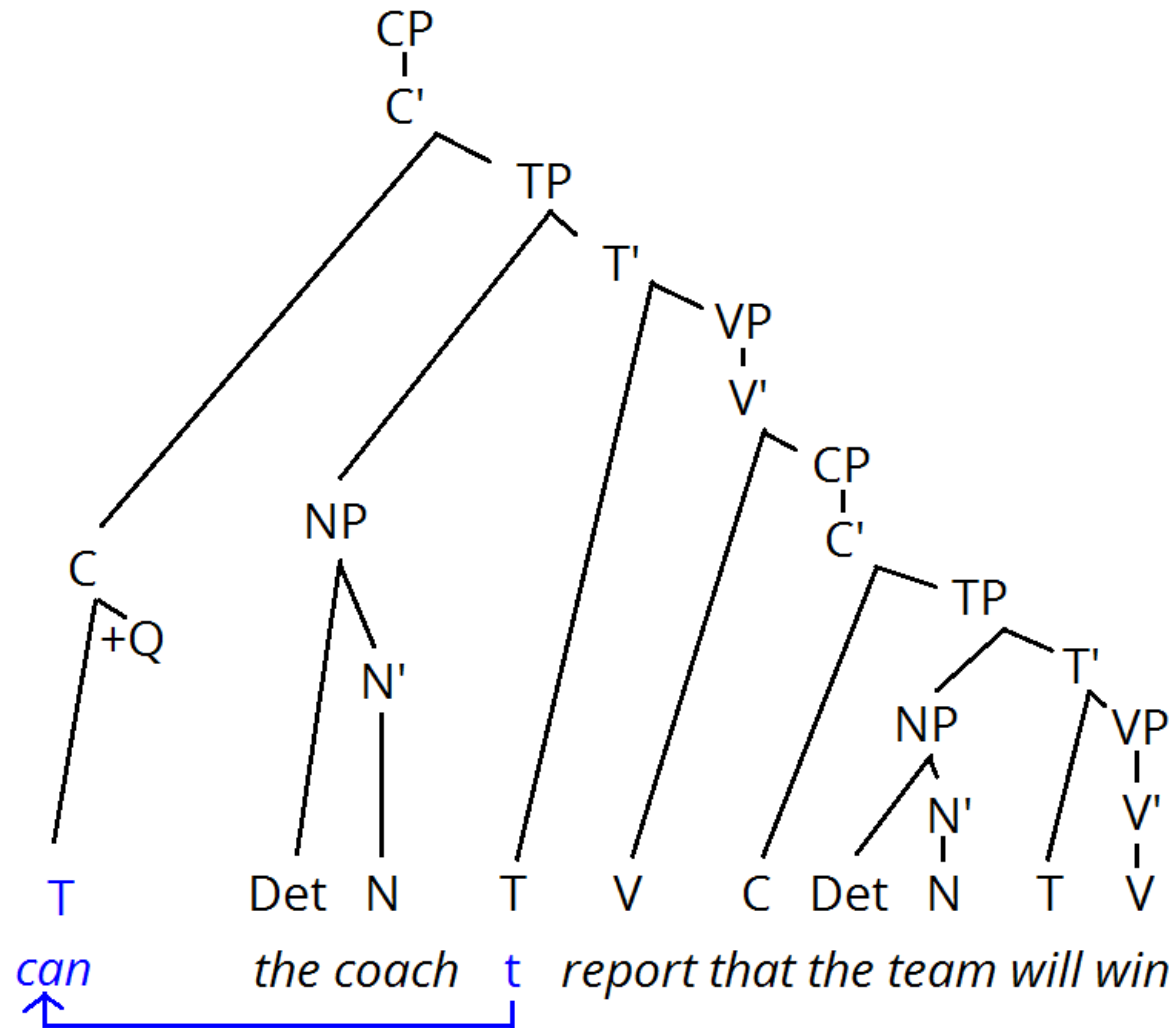
1. A yes-no question

- Deep structure:



1. A yes-no question

- Surface structure: **Inversion** has applied to *can*



2. A *wh* question

+Q *The chef knows that the assistant made which cake*

- Which movement or insertion rules apply? To what?

***Which cake does** the chef **t** know [which assistant made **t**] ?*

(not)

****Which cake did** the chef knows [which assistant **t** make **t**] ?*

→ Inversion applies to the **matrix** (main-clause) auxiliary,
not the embedded one

→ *Wh* Movement moves the *wh* phrase to the specifier
position of the **matrix** CP

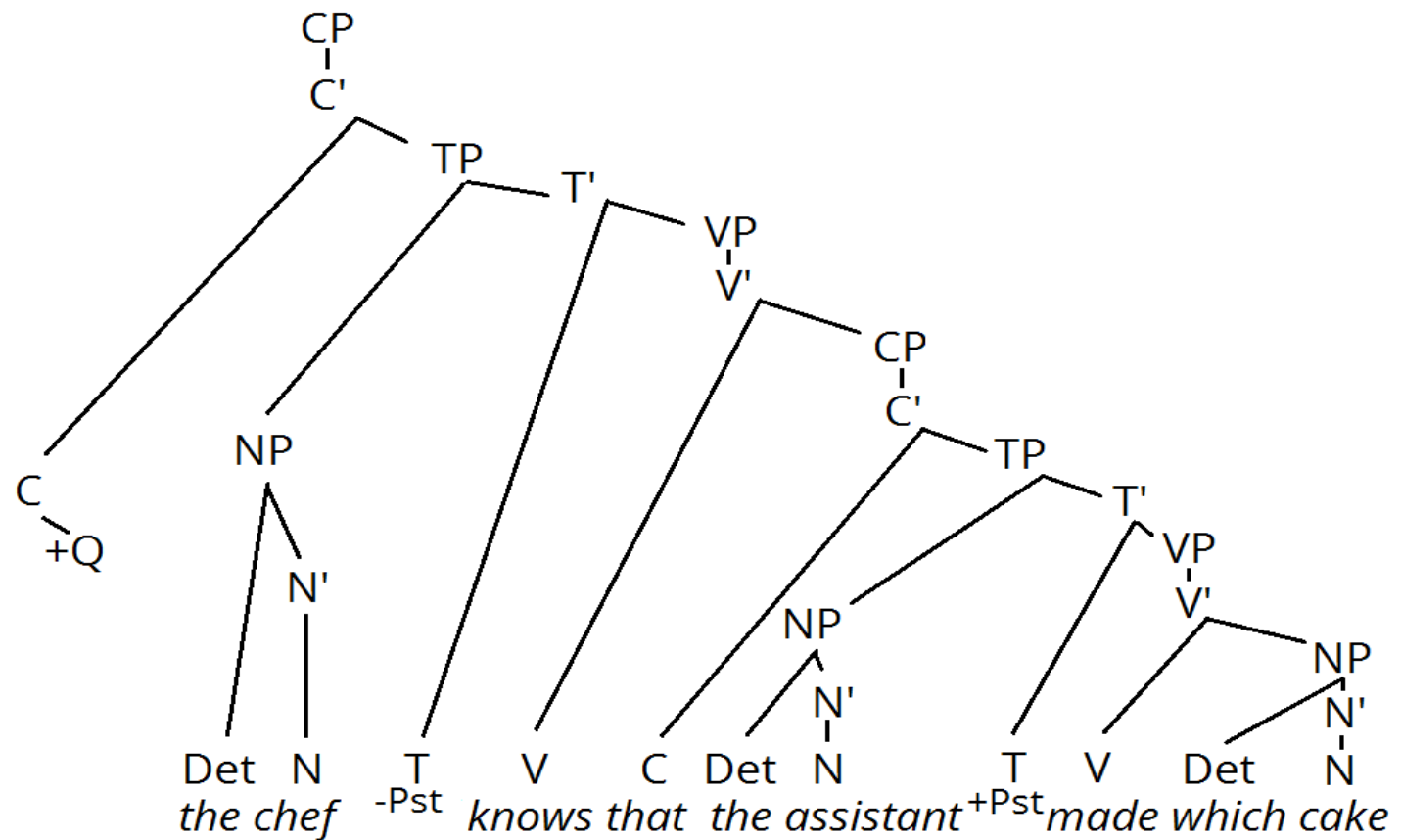
Note: *Wh* movement can move things to embedded CPs also if it's the
embedded C that is +Q! That has a different sentence meaning...

2. A *wh* question

- +Q *The chef knows that the assistant made which cake*
- Try it: Draw the deep-structure tree and show how the necessary rules apply

2. A *wh* question

- Deep structure:



2. A *wh* question

- Surface structure: **Wh Movement**, **Do Insertion**, and **Inversion** have applied

